2020 Sky Islands
Spring Camporee

April 17-19, 2020
Man On the Moon

Information Packet
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GENERAL INFORMATION

Date and Location

The Camporee will take place from April 17-19, 2020, at Double V Scout Ranch located at 3801 South Kinney Road Tucson, AZ 85746

Registration/Fees

The registration site is https://catalinacouncil.org/2019-sky-islands-camporee/. Fees are $15.00 per person on or before March 13, 2020, $20.00 March 14- April 2, 2020, and $25.00 April 3-10, 2020. Registration closes at midnight on April 10, 2020.

Arrival

Check in is from 5-7PM on Friday, April 17, 2020. Enter through the main gate on Kinney, and follow the road to the pool area, where all vehicles will be parked. There will be volunteers in the parking area to guide you to a space. Please back in. Once your entire unit has arrived and is in the parking area, the SPL (or equivalent) and Unit Leader will check the unit in at the registration area, which is in the parking area. Please bring your Unit Roster and Health Forms. You will be issued wrist bands for each youth and adult, which must be worn at all times during the Camporee. After the unit has checked in, one vehicle per unit will be allowed to take unit gear to the campsite parking area. Once unloaded, the vehicle must return to the main parking area. No vehicles will be allowed to remain in campsites or the parking areas at the campsites. Unit trailers may be parked at campsites as long as there is room. Scouts and Scouter should carry their personal gear to the campsite.

If you are arriving on Saturday, please plan your arrival time for between 6:00 – 7:00 AM.

Campsite Assignments

At check in, a member of the Commissioner Staff will escort the unit to their camping area. You will most likely be sharing a campsite with one or more other units. Remember to observe YPT policies. Please be courteous to those units camping near you.

Parking

Parking will be permitted in designated parking lot ONLY. One vehicle per unit will be allowed in the campsite parking lot to unload equipment only. That vehicle must then return to the designated parking lot. Special requests must be addressed with the registration personnel upon
arrival. If your unit is leaving after the Saturday evening program, and you need to pick up your
gear, you can get a pass at registration and your vehicle will be escorted by a staff member.
There is only one pass within camp so please think ahead and prearrange the use of this pass. All
vehicles remaining at the Camporee will be issued a parking pass at registration, which must be
filled out and displayed in the front windshield of the vehicle. Please remember to back your
vehicle in and carry your keys with you at all times in case an evacuation is necessary.

*Patrol Method*

The purpose of Scouting is to teach leadership using outdoor activities. These boys are led by the
Patrol Leader who is responsible for his group of boys and answers to the Leader. Leaders please do
not interfere; let these boys have fun learning throughout the Camporee. Remember, “It doesn’t
matter if they win or lose, but how they play the game.” Do remember that you must always have at
least two (2) deep leadership present, especially when the youth are in your campsite.

*CHECKOUT PROCEDURES*

**REMEMBER TO PACK OUT ALL OF YOUR TRASH!**

*Saturday Evening Checkout:*

Please advise the registration staff at check in if your unit is checking out on Saturday evening.
When all of your equipment is packed up and out of the campsite, the SPL will go to the
headquarters area at Ramada Grande and inform the staff that you are checking out. Your
campsite will be inspected by a member of the Camporee staff and a clearance form will be
issued to the SPL and Unit Leader. This form must be turned in at the registration area. You
may then pick up your Health forms, event patches, etc. No check outs will be allowed during
the evening campfire

*Regular Checkout:*

Regular Checkout will begin at 7:00 AM on Sunday. When all of your equipment is packed up
and out of the campsite, the SPL will go to the headquarters area and inform the staff that you are
checking out. Your campsite will be inspected by a member of the Camporee staff and a
clearance form will be issued to the SPL and Unit Leader. This form must be turned in at the
registration area. You may then pick up your Health forms, event patches, etc.
CAMPOREE SCHEDULE (Changes will be announced at the Friday evening Leader meeting)

Friday 4/17/2020
5:00 – 7:00 PM Check In
5:00 – 9:00 PM Set up camp/dinner
9:00 PM – Cracker Barrel/Senior Patrol Leader and Unit Leader Meeting – Ramada Grande
10:00PM Lights Out

Saturday 4/18/2020
6:00AM Reveille
6:00-8:00 AM Breakfast/clean up
8:00 AM Opening Ceremony/Flags
9:00 – 11:50AM Activities (final schedule to be announced at SPL/Unit Leader Meeting)
   Campsite Visitation
   Trading Post Open –
Noon Songs and Skits due to Registration
Noon–1:00 PM Lunch/clean up
1:30-4:30 PM Activities (final schedule to be announced at SPL/Unit Leader Meeting)
   Campsite Visitation
   Trading Post Open
4:30 -6:30 PM Dinner/cleanup
5:30 PM Dishes for Patrol Cook-off and Scoutmaster Cook-off due to Judges –Trading Post
6:30 PM Evening Flag Ceremony
7:00PM Evening Show -- TBD
10:00pm Lights Out

Sunday 4/19/2020
7:00 AM – 10:00 AM Check Out
8:00 AM Scouts’ Own -- Chapel
10:00 AM Units have departed
GENERAL POLICIES

Campsite Cleanliness
Units must keep their own areas clean and carry out their own trash. On Saturday, members of the Commissioner Staff will visit campsites. See pages 13-14 for more information.

Check Out
Before a unit leaves their designated campsite, it will be inspected by the Camporee staff. When your Unit is ready to leave, the Senior Patrol Leader (or equivalent) must request an inspection of their campsite. Upon satisfactory inspection, your unit will receive its Health Forms, event patches, etc. from the Registration staff at Ramada Grande.

Medical Forms
All Scouts and Scouters are required to bring a valid BSA medical form (Parts A & B) to the Camporee. The medical forms are to be kept by the Medical officer onsite and will be returned at check out. The form may be found at http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx.

First Aid
Each troop must have its own first aid equipment. Scouts injured should first be attended to by their Unit. If medical attention is needed, notify the staff at the Trading Post (Pool), and the Medical Staff will be summoned.

Fires
Fires will be allowed in designated campfire rings only. Campfires must not be left unattended, and must be of a reasonable size (no taller than 3 feet)

Water
Water will be available. Be aware of dehydration. Each person should carry water to drink, and drink it!

Restrooms
We ask both Scouts and Scouters to be respectful of the restroom facilities and keep them as neat and clean as possible. The restrooms at Ramada Grande are for adult (18 years old and older) use only. Remember to monitor restroom use in other areas of the Double V to avoid Youth/Adult YPT issues.

Equipment
Each unit will furnish all its own equipment and is responsible for all of its equipment.
Safety – Knives – Hatchets
No sheath knives will be carried or used by any Scout. Hatchets will not be carried on any person. You must have your Totin’ Chip or Whittlin’ Chit in your possession to carry your pocket knife.

Pets
NO PETS will be allowed at this Camporee, except for service animals.

Drug, Alcohol, and Tobacco Use
The Boy Scouts of America prohibits the use of alcoholic beverages and controlled substances at encampments or activities on property owned and/or operated by the Boy Scouts of America, or at any activity involving participation of youth members. Anyone found to be violating this provision of the Guide to Safe Scouting will be asked to leave immediately. The use of tobacco products around youth is also prohibited.
**Flags**
Each unit is requested to bring their Unit Flag to the Camporee and display them in their campsites. We ask that you also bring your unit flags and patrol flags to the Flag Ceremony on Saturday Morning.

**Uniforms**
Scouts must arrive and depart in Field (Class A) or Activity (Class B) uniforms. Field uniforms are to be worn to the opening ceremony, the Saturday evening campfire, and the Scout’s Own on Sunday morning. Activity uniforms are to be worn for all other activities. OA members should wear their sashes with the Field uniform.
EVENTS (Subject to Change)

- Lunar Base Camps: Patrols will model their campsite on a plan they create for a Lunar Base Camp keeping efficiency and economy in mind at all times. Camper to tent ratios, land footprint, and other key factors will be considered. See page 10 for details
- Egg Catch: Patrols create a device before the Camporee to safely catch an egg as it comes in for a landing. See pages 11-12 for details
- Rocket Launch: Patrols pre-build rockets; kits may be purchased from the Scout Shop, or any retailer. Both style and function will be scored. See page 13 for details.
- Lunar Training Relay: Teams will participate in a ruck sack relay involving dexterity skills stations, such as knot tying, while wearing prototype environmental protection gloves. See page 14 for details.
- Lunar Navigation: Patrols will complete an orienteering course. See page 15 for details.
- Astronomy and Lunar Geography presentations
- Lunar Surface Climbing Wall.
- Violent Extraterrestrial Fauna Protection Training: Shooting Sports TBA

Patrol Cook-off:

Your Patrol is encouraged to enter a dish in the Freeze-Dried Food Cook-off. The mandatory ingredient is a freeze-dried food, such as Astronaut Ice Cream. The dish must contain at least 2 other ingredients in addition to the freeze-dried ingredient. Dishes must be cooked on site and must be delivered to the Trading Post by 5:30PM on Saturday. All entries must be presented for judging in a disposable container which will not be returned. Three servings must be presented.

Scoutmaster Cook-off:

Scoutmasters, this is your chance to shine! What if the moon was made of cheese? Your dish must resemble the moon and contain cheese as a primary ingredient. Dishes must be cooked on site and must be delivered to the Trading Post by 5:30PM on Saturday. All entries must be presented for judging in a disposable container which will not be returned. Three servings must be presented.

Trading Post:
Check out the Trading Post located at the Pool.

Snack Bar:
Check out the Snack Bar located at the Pool.

OA Fellowship and Call out
Lodge members look for a separate email from the Lodge about these events.

IOLS (Introduction to Outdoor Leadership Skills) Training
Scoutmasters and Assistant Scoutmasters are welcome to attend. There is an additional $15 for materials for the training as well as a separate registration. The registration link is https://catalinacouncil.org/training/introduction-to-outdoor-leadership-skills/.
Man on the Moon
Event Guidelines

Camporees are not competitions. Their goal is to live into the spirit of Baden-Powell’s expectation that our youth have fun with a purpose. One cannot ‘win’ at scouting but only become more practiced in its skills and more deeply live out its ideals. To this end, active use of the Patrol method and visible youth leadership is more important than successfully accomplishing any specific task and winning an event. The following events, and their scoring, are oriented towards these ends and troops who wish to fully live into the spirit of a camporee will keep this in mind in their planning and participation.

During each event, all Scouts will show Scout Spirit by behaving in accordance with the Scout Oath and Law, supporting themselves and other Patrols in their achievements and in overcoming any hurdles.

Event 1: Lunar Base Camp [Troop Campsite Visit]

(25 Possible Points) All Patrols within a unit will receive the same score.

The Senior Patrol Leader will work with the Patrol Leaders to plan the layout of their campsite before the event taking into consideration realities they might encounter if setting up a base camp on the Martian surface. The SPL, or their designated youth unit member, will present this plan during inspection; describe its implementation process, and any changes that had to be made to the plan when setting up the camp. A physical copy of the plan will be provided to the visitors. Ideal plans will involve diagrams for the proposed layout, three considerations that the troop considered in making their plan to survive on the Lunar surface, and a duty roster for the camporee.

Along with the traditional scoring points regarding campsite organization and maintenance:

Preparedness of Youth Presenter in discussing the plan and its implementation (1 to 5 points)
Physical Document Describing Plan

- Clear Diagram(s) of Campsite Layout (1 to 5 points)
- Presentation of three (3) considerations for creating a Martian Base Camp (1 point each)
- Duty Roster for Camporee (1 to 5 points)

Successful implementation of plan and navigating any necessary changes (1 to 5 point)
Citation of references and outside sources used in creating their plan (2 points)
Event 2: Egg Catch
(20 Possible Points)

Each Patrol will create a container before the Camporee that will catch a raw egg and prevent the egg from breaking.

Requirements (5 points)
1) the container must be under 50 cm (approximately 19.5 inches) in both length and width. There are no restrictions on height.
2) The container cannot be made from glass (including Plexiglas), metal, or wood materials in any way.
3) All parts of the container must remain inside the container during and after the drop. A drop that results in ‘lost’ materials will be given a score of zero for that trial.

   The Patrol Leader, or their designated youth unit member, will describe the process of creating their egg catching device and its components. (1 to 5 points)

Challenge (5 points)
1) Eggs will be dropped from a height not to exceed 4 meters (Approximately 12 Feet) established by the judges on the day of the competition. Patrols will have the choice of selecting their drop height on the day of the trial.
2) Patrols will be responsible for centering their platform below the drop site. A plumb line will be provided by the judges to help Patrols center their containers but will be removed before the drop. The judge will drop the egg from the height chosen by the Patrol.
3) Grade A Large eggs will be provided by the judges. Patrol members will be able to choose their egg.

Scout Spirit (1 to 5 points)

Assessment (1 to 5 points)
1) All containers will be measured before the egg drop. The judges will record the length, width, and height of the container at their highest and widest points. Any concerns with the measurements must be brought to the judges’ attention before the egg drop.
2) Drops that result in a broken egg will receive a score of 1 point. Eggs are considered broken if they leave a wet spot on a paper towel.
3) Scores will be calculated by dividing the height of the drop point, chosen by the Patrol, by the height of the container. (HINT: Try to create the shortest container that will catch an egg and keep it from breaking.)
Examples:
- Beaver Patrol’s has a 6 cm tall container. Their egg is dropped from 300 cm, lands in the container, and does not break. Their team score would be 50 drop score \((300 \div 6)\)
- Eagle Patrol’s container has a 12 cm tall container. Their egg is also dropped from 300 cm, lands in the container, and does not break. Their team score would be 25 drop score \((300 \div 12)\).

Each Patrol will be given two chances to catch an egg with their container. They will choose the height for their first drop and may choose to change the height for the second drop. The successfully completed egg drop with the highest score will be the Patrol’s final egg drop score.

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<thead>
<tr>
<th>First Place Egg Drop Score:</th>
<th>5 points</th>
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<tbody>
<tr>
<td>Second Place Egg Drop Score:</td>
<td>4 points</td>
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<tr>
<td>Third Place Egg Drop Score:</td>
<td>3 points</td>
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<tr>
<td>Successful Egg Drop:</td>
<td>2 points</td>
</tr>
<tr>
<td>Unsuccessful Egg Drop:</td>
<td>1 point</td>
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</table>
Event 3: Rocket Launch
(20 Possible Points)

Each Patrol will build a rocket before the camporee to be launched in the designated area. Event judges will provide each Patrol with one (1) engine to launch their rocket. Patrols may not bring their own engines to the Camporee. The engine provided will be a ½ A 6-2 engine from Estes Rockets. Many of their rockets use this engine. Their website is https://estesrockets.com/.

1) Patrol presents a complete rocket to the judges (1 point)

2) The Patrol Leader, or their designated youth unit member, will describe the process of creating their rocket and its components (1 to 5 points)

3) Patrol rocket is decorated to celebrate the Patrol’s mascot. (1 to 5 points)

4) Patrol Rocket successfully launches. (2 points)

5) Patrol Rocket successfully deploys parachute and lands (2 points)

6) Scout Spirit (1 to 5 points)
Event 4: Lunar Relay

(20 Possible Points)

Challenge (1-10 points)

Each Patrol will prepare a three (3) person team to take part in the relay. Each member of the team will be expected to carry a twenty (20) pound weighted pack from the starting point to a designated location while wearing work gloves, at the designated location they will need to tie a square knot, a bowline, a sheet bend, and a bowline knot while wearing work gloves, and then return to the start points with pack and gloves. When the first team member completes this task they will transfer the pack to the second team member who will then complete the task, and then the third team member will do the same. The challenge begins with the work gloves and pack on the ground and the team will equip these items on the first runner with the clock running. The Relay Score is the total time it takes for the team to complete the relay. If one team member cannot successfully complete a round due to carrying the pack or knot tying, the other team members can complete their rounds for partial points.

1) The Patrol Leader, or their designated youth unit member, explains their preparation for the event and how they choose their three (3) person team. (1 to 5 points)

2) Scout Spirit (1 to 5 points)

Assessment (1 to 10 points)

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<tr>
<td>First Place Relay Score</td>
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<tr>
<td>Second Place Relay Score</td>
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<tr>
<td>Third Place Relay Score</td>
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<tr>
<td>Completion of Relay Round</td>
<td>2</td>
</tr>
<tr>
<td>Attempted Relay Round</td>
<td>1</td>
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Event 5: Lunar Navigation [Orienteering Course]

(20 Possible Points)

Challenge (10 points)

Each Patrol will create a navigation team of at least two (2) members. The navigation team will be provided a map and a list of orienteering instructions to navigate a five (5) point orienteering course across VV that they will need to record on their map while measuring two (2) specific landmarks. Navigation Score is based upon the time taken to complete a successfully oriented course and then return to the start point. (HINT: This is an excellent opportunity for Scouts working on their First-class rank).

1) The Patrol Leader, or their designated youth unit member, explains their preparation for the event, and has a team roster that lists each team member’s normal walking step pace and their double step pace. (1 to 5 points)

2) Scout Spirit (1 to 5 points)

Assessment (1-10 points)

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<thead>
<tr>
<th>Score</th>
<th>Description</th>
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<tbody>
<tr>
<td>3</td>
<td>First Place Navigation Score</td>
</tr>
<tr>
<td>2</td>
<td>Second Place Navigation Score</td>
</tr>
<tr>
<td>1</td>
<td>Third Place Navigation Score</td>
</tr>
<tr>
<td>5</td>
<td>Successful navigation to a point</td>
</tr>
<tr>
<td>2</td>
<td>Successful measurement of landmark</td>
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Campsite Assessment

Each campsite will be assessed sometime during the day on Saturday. The following criteria will be used.

Sky Islands District Camporee
Catalina Council, BSA
Campsite Assessment Record

Unit: ____________________________ Campsite: ________________

Youth-Led Troop

<table>
<thead>
<tr>
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<th>Y/N</th>
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<tr>
<td>Duty Roster</td>
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Health and Safety

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<tr>
<td>Campsite Neat</td>
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<tr>
<td>Tents</td>
<td>Y/N</td>
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<tr>
<td>Food</td>
<td>Y/N</td>
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<tr>
<td>Drinking Water Present</td>
<td>Y/N</td>
<td></td>
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<tr>
<td>Bathroom Clean</td>
<td>Y/N</td>
<td></td>
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<tr>
<td>Hand Sanitizer Present</td>
<td>Y/N</td>
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<td>Trash</td>
<td>Y/N</td>
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<tr>
<td>Tools Stored Properly</td>
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<td>Campfire Ring</td>
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<tr>
<td>Pathways Clear</td>
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<td>Subtotal</td>
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Summary

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<th>Notes</th>
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<tr>
<td>Total Y’s</td>
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SCORING

10-12 Y’s = full points
7-9 Y’s = 70% of points
4-6 Y’s = 50% of points
0-5 Y’s = 0 points
Indicators

Youth –Led Troop

- Duty Roster
  - A duty roster is posted and filled out
  - SPL, ASPL, and Patrol Leaders are listed
  - Appears duties are allocated equitably

Health and Safety

- Campsite Neat
  - No trash
  - Ramada neat
  - Loose items secured from wind

- Tents
  - Tents are spaced appropriately
  - Guy wires and tent stakes marked
  - Water jugs are placed by each tent
  - Water jugs are full

- Food
  - Food and drinks are stored appropriately
  - Food preparation area is neat
  - Dishes and utensils are clean
  - Sanitation station is evident

- Drinking Water Present
  - Appears there is sufficient water present for needs of unit

- Bathroom clean
  - No trash
  - Toilets are flushed

- Hand Sanitizer present
  - Sufficient hand sanitizer available

- Trash
  - Trash is in appropriate container

- Tools stored properly
  - Tools stored to protect tools and people

- Campfire Ring
  - Area around ring is clear of combustible materials
  - No evidence of fire activity
  - Water jugs are placed near fire ring
  - Water jugs are full

- Pathways clear
  - Trip hazards are eliminated on pathways in campsite

- YPT
  - Youth Protection policies are followed
    - Adult tent area is separated from youth tent area
    - Adult/Youth and Male/Female signs are present at bathroom
**Camporee Unit Roster**

This form must be turned-in by the SPL at check in.

Unit Type: Pack  Troop  Crew  (Circle One) Unit Number: __________

Total # of Adults: ___________________ Total # of Scouts: ______________

Unit Leader’s Name: ________________________________________________

Phone Number: ___________________ E-mail: ____________________________

SPL’s Name: __________________________________________________________________

Phone Number: ___________________ E-mail: ____________________________

Adult Leaders Attending:

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<th>Phone Number</th>
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Patrol Name: ____________________________

Patrol Leader: __________________________

Patrol Members:

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<th>Phone Number</th>
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Patrol Leader: __________________________

Patrol Members:

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Patrol Leader: ____________________________________________

Patrol Members:

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Patrol Name:  

__________________________________________________________________

Patrol Leader: ____________________________________________

Patrol Members:

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Patrol Name:  

__________________________________________________________________

Patrol Leader: ____________________________________________

Patrol Members:

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Patrol Cook-off Registration Form (Copy as Needed)

This form must be filled out by each patrol and turned-in to the SPL, who in turn will hand this form over to the registration personnel at check-in.

Unit Type: Pack  Troop Crew (Circle One) Unit Number__________

Patrol Name: ________________________________________________

Name of the Dish: ____________________________________________

Ingredients: __________________________________________________
________________________________________________________________
________________________________________________________________
________________________________________________________________
________________________________________________________________
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Scoutmaster Cook-off Registration Form (Copy as Needed)

This form must be filled out by each patrol and turned-in to the SPL, who in turn will hand this form over to the registration personnel at check-in.

Unit Type: Pack  Troop  Crew (Circle One)  Unit Number________

Scoutmaster Name: __________________________________________

Name of the Dish: ___________________________________________________

Ingredients: ______________________________________________________
_________________________________________________________________
_________________________________________________________________
_________________________________________________________________
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Skit or Song Submission Form (Copy as needed)

This form must be filled out by each troop or patrol and turned-in to the SPL and/or Scoutmaster, who in turn will hand this form over to the registration personnel by noon on Saturday.

Unit Type: Pack  Troop  Crew (Circle One)  Unit Number:________

Patrol Name (if applicable) __________

Skit  Song (Circle One)

Name of skit or song:

____________________________________________________________________________
____________________________________________________________________________
____________________________________________________________________________
____________________________________________________________________________
____________________________________________________________________________

Entire Text of skit or song

____________________________________________________________________________
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